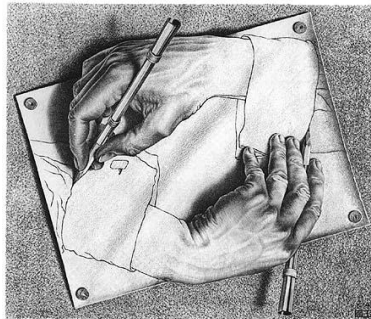


## Elements of Design: Value

- Value refers to lightness and darkness of a colour.
  - Every time you make a mark on a piece of paper with a pencil, you are creating a line with a certain value. The harder you press, the darker the value.
  
- In artwork, we use value to make things look lighter or darker, or to make things seem to move back and forth from the viewer.
  - **Dark objects** seem to go farther back into the distance.
  - **Lighter objects** seem to move closer.
  
- **Contrast:** Large differences between objects or colours. E.g. Light to Dark, Big to Small



**To create Value we use a drawing technique called shading.**



<b>Tint:</b>	When you add <b>white</b> to your colour, it creates a lighter version of the colour. Eg: Pink is a tint of Red
<b>Shade:</b>	When you add <b>black</b> to your colour, it creates a darker version of the colour. Eg: Navy Blue is a shade of Blue
<b>Contrast:</b>	The difference between two values when placed side by side.
<b>Value Scale:</b>	A scale of tints and shades that go from white to black.